

An Intelligent CAT That Can Deal With Disengaged Test Taking

Steven L. Wise, NWEA

Presentation at the 17th Annual Maryland Assessment Conference: Application of Artificial Intelligence (AI) to Assessment

Definition of a CAT

Computer-adaptive tests are designed to adjust their level of difficulty—based on the responses provided—to match the knowledge and ability of a test taker. [The Glossary of Education Reform]



Artificial Intelligence (AI) and CAT

- Computerized Adaptive Testing (CAT)
 - Cited as the first application of AI in testing
 - Combines IRT with the branching capability offered by computer-based testing
 - The AI in a CAT is focused on item difficulty
 - Matching item difficulty to test taker ability
 - Efficient testing; more motivating (possibly)



Forty Years of CAT

- → CATs began to appear in the 1970's, and became more prevalent as desktop computers became more common.
- But since their beginning, CATs have shown limited evolution in AI beyond the original emphasis on efficiency.
- + Examples of tweaks to the basic CAT idea:
 - Exposure control
 - Item enemies
 - Content balancing (alignment)
 - Information balance through test length



Why So Little Evolution?

- Largely due to the fact that most computer-based tests
 (CBTs) emerged from operational paper-and-pencil programs.
- Led to concerns about <u>mode effects</u>, which constrained what CBTs could do.
- However, CBTs are beginning to become less tethered to paper-and-pencil versions.
- This invites the question: What can CBTs (and, by implication, CATs) become?



Reconceptualizing Adaptivity More Broadly

- + A CAT could adapt in other ways than simply adjusting item difficulty.
- New Definition: A CAT is a type of computer-based test that can adapt, during a test event, to test taker behavior in a way that can improve test efficiency and the validity of the score(s) produced.
- + For example, the impact of construct-irrelevant factors could be reduced.
- Construct-irrelevant factor of interest: <u>test-taking engagement</u>



The Problem of Disengaged Test-Taking

- Test takers sometimes become disengaged during a test event, even though our measurement models assume they don't.
- That is, the test taker does not try to apply his/her knowledge, skills, or abilities to answer at least some of the items.
- Disengagement can seriously distort test scores and threaten validity.
- + Item response time helps us identify this behavior (rapid guessing).



Effort Monitoring

- A CBT can monitor test taker engagement by detecting, in real time, rapid-guessing behavior.
- If this behavior is detected, some type of intervention could be implemented.
- The goal of the intervention is to promote score validity, by preempting additional disengagement.



The Effort-Monitoring CBT (2006)

- + If 3 consecutive rapid guesses occurred, the following message would pop up on the test taker's computer screen:
 - Your responses to this test indicate that you are not giving your best effort.
 - It is very important that you try to do your best on the tests you take on Assessment Day. These assessment data are used by <the university> to better understand what students learn at <the university>, and what improvements need to be made. In addition, <the university's> assessment data are reported to the state as evidence of what <the university's> students know and can do.
- → If disengagement re-occurred, a more strongly worded 2nd message was given.



Experimental Studies

- Test takers were randomly assigned to CBT versions that either did or did not give message to test takers exhibiting disengagement.
- University general education assessment in scientific reasoning
- Messages had a positive effect on both engagement and test performance.



Experimental Results

- Study 1 (Wise, Bhola, & Yang, 2006)
 - Findings for those deserving first message:
 - Engagement (RTE) increased (p < .001; Standardized ES = .78)</p>
 - Performance increased (p = .09; ES = .32)
 - Higher correlations of test performance with SAT scores.
- Study 2 (Kong, Wise, Harmes, & Yang, 2006)
 - Findings for those deserving first message:
 - Engagement (RTE) increased (p < .001; ES = 1.37)</p>
 - Performance increased (p < .001; ES = .61)
 - Higher correlations of test performance with SAT scores.

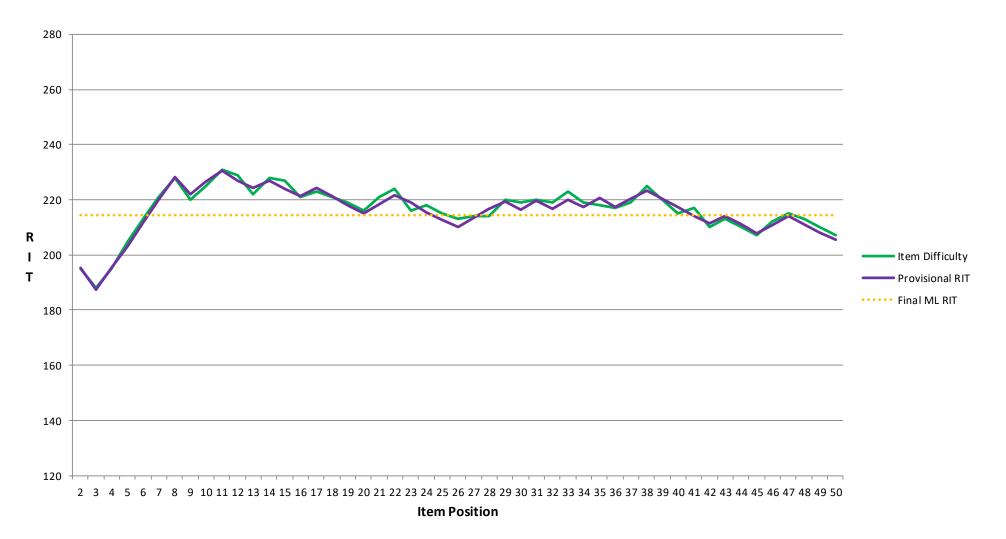


Disengagement in CATs

- CATs are as vulnerable to disengaged test taking as other CBTs.
- + They do, however, have an <u>additional</u> <u>problem</u>.
- Disengagement can confuse the item selection algorithm.
- If a test taker disengages for a sizable set of items and then reengages, upon re-engagement the item difficulty can be severely mistargeted.
- Switching between engagement and disengagement is not uncommon.

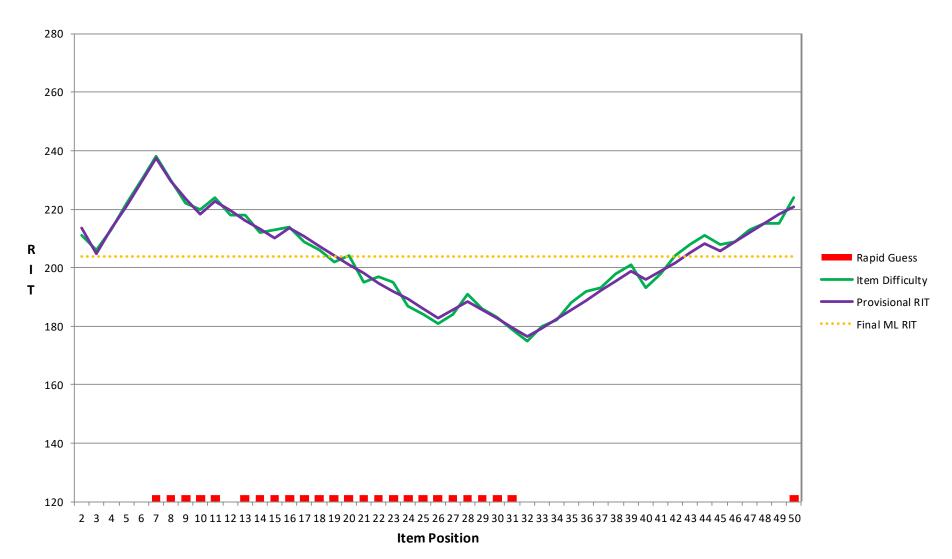


Typical Example From the MAP®Growth™ Assessment





Disengagement, Then Re-engagement



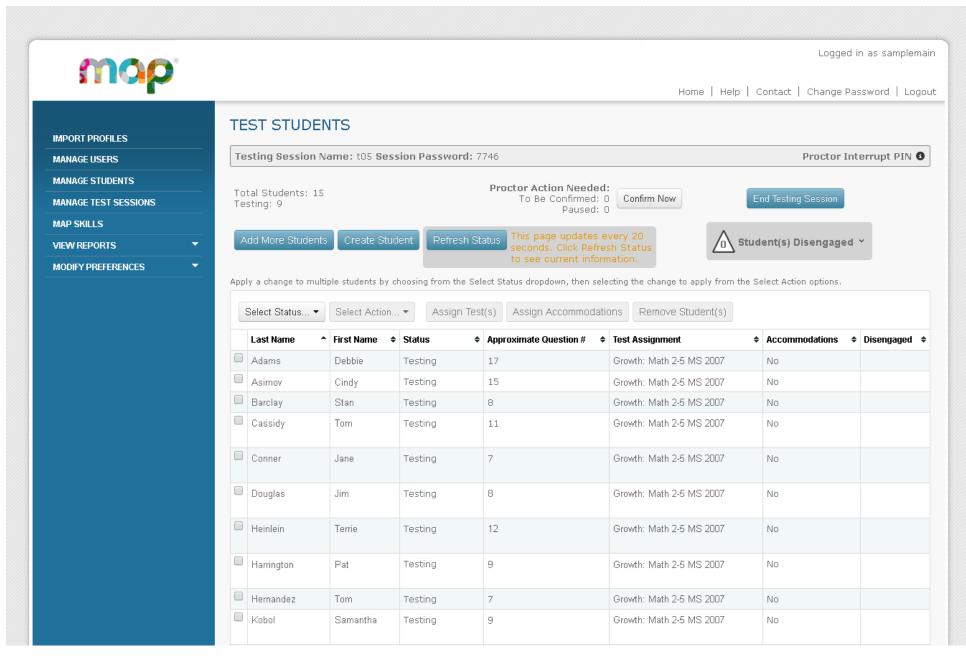




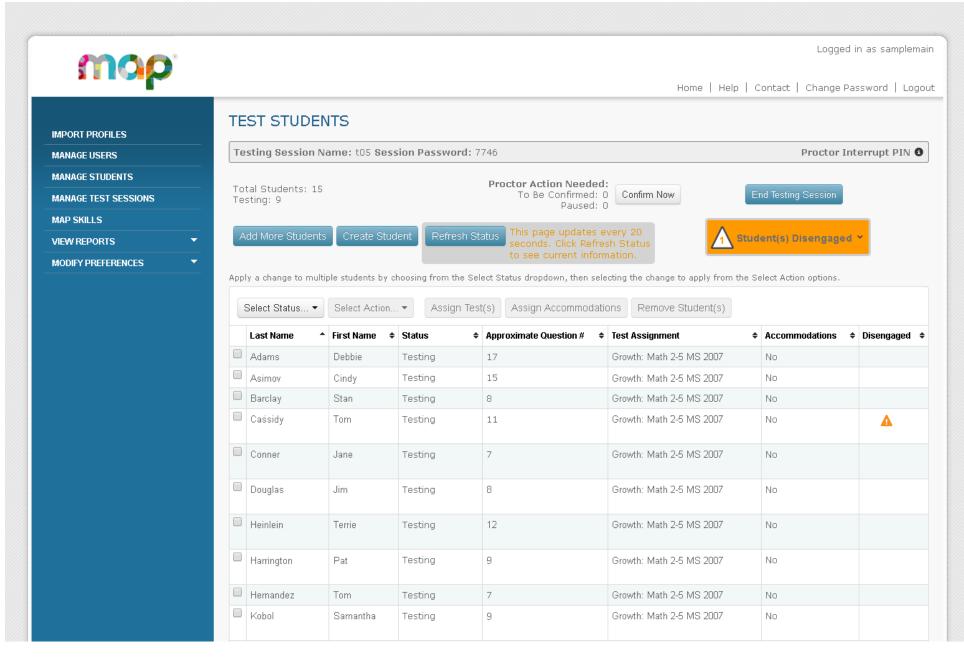
A New, Smarter CAT (MAP Growth)

- MAP Growth can now, in real time, adapt in two innovative ways:
 - Preempt rapid guessing through messaging. Notifications will be sent to proctors rather than test takers.
 - Ignore rapid guesses when calculating provisional achievement estimates (used to select items).

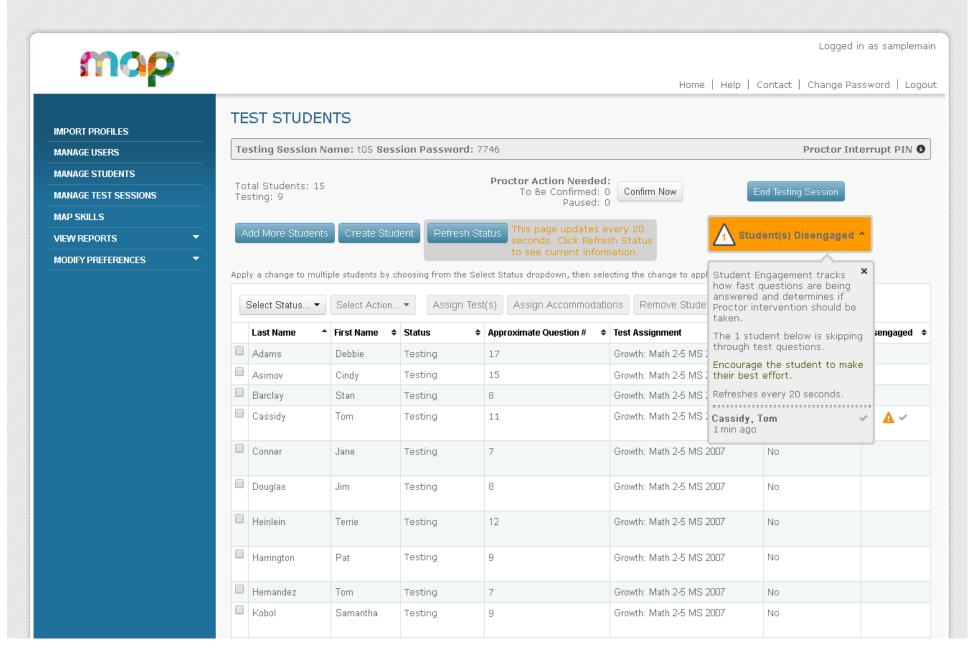














What More Can be Done in the Future?

- Other potential indicators of disengagement:
 - Eye tracking
 - Facial emotion recognition
 - Other biometric indicators
 - Completion of tasks required to complete more complex items



Other Ways CBTs Could Adapt

- A CAT could, in principle, adapt to the presence of other construct-irrelevant factors such as
 - Test anxiety
 - Cheating behavior
 - Verbal ability
 - Test time (if it is construct irrelevant)



Closing Thoughts

- We have only begun to explore ways in which CATs could be adaptive.
- We should be guided by a desire to maximize the validity of individual test scores.
- This implies that we should strive to reduce the effects of construct-irrelevant factors.
- It will require us to evolve toward more individualized, less standardized testing practices.



Thank You for Your Engagement

Questions?

steve.wise@nwea.org

